

# CS 188: Artificial Intelligence

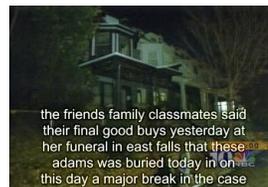
## Lecture 18: Speech

Pieter Abbeel --- UC Berkeley

Many slides over this course adapted from Dan Klein, Stuart Russell,  
Andrew Moore

## Speech and Language

- **Speech technologies**
  - Automatic speech recognition (ASR)
  - Text-to-speech synthesis (TTS)
  - Dialog systems
- **Language processing technologies**
  - Machine translation



**"Il est impossible aux journalistes de rentrer dans les régions tibétaines"**

Bruno Philip, correspondant du "Monde" en Chine, estime que les journalistes de l'AFP qui ont été expulsés de la province tibétaine du Qinghai "n'étaient pas dans l'illégalité".

**Les faits** Le dalaï-lama dénonce l'"enfer" imposé au Tibet depuis sa fuite, en 1959

**Vidéo** Anniversaire de la rébellion tibétaine: la Chine sur la garde



**"It is impossible for journalists to enter Tibetan areas"**

Philip Bruno, correspondent for "World" in China, said that journalists of the AFP who have been deported from the Tibetan province of Qinghai "were not illegal."

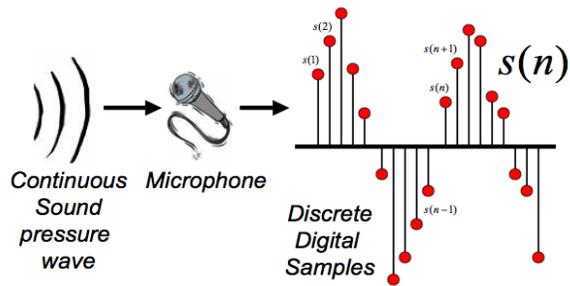
**Facts** The Dalai Lama denounces the "hell" imposed since he fled Tibet in 1959

**Video** Anniversary of the Tibetan rebellion: China on guard



- Information extraction
- Web search, question answering
- Text classification, spam filtering, etc...

# Digitizing Speech

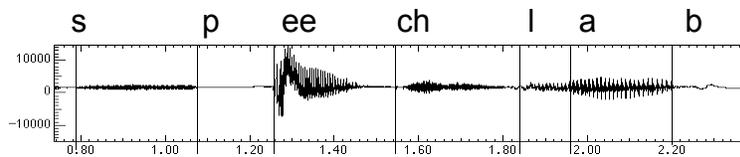


Thanks to Bryan Pellom for this slide!

3

# Speech in an Hour

- Speech input is an acoustic wave form



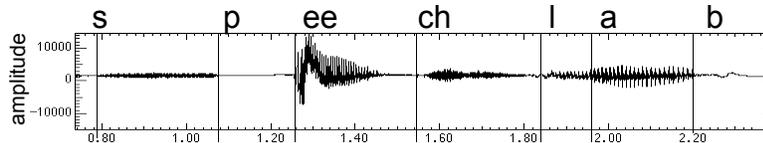
“l” to “a”  
transition:



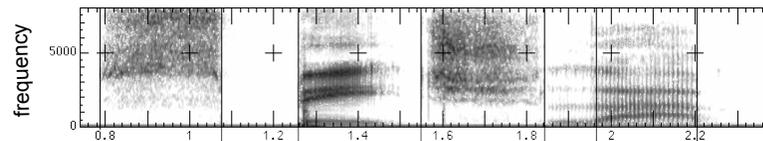
Graphs from Simon Arnfield's web tutorial on speech,  
Sheffield:  
<http://www.psyc.leeds.ac.uk/research/cogn/speech/tutorial/>

# Spectral Analysis

- Frequency gives pitch; amplitude gives volume
  - sampling at ~8 kHz phone, ~16 kHz mic (kHz=1000 cycles/sec)

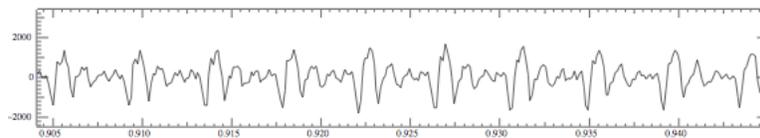


- Fourier transform of wave displayed as a spectrogram
  - darkness indicates energy at each frequency

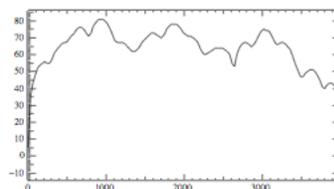


5

## Part of [ae] from "lab"



- Complex wave repeating nine times
  - Plus smaller wave that repeats 4x for every large cycle
  - Large wave: freq of 250 Hz (9 times in .036 seconds)
  - Small wave roughly 4 times this, or roughly 1000 Hz

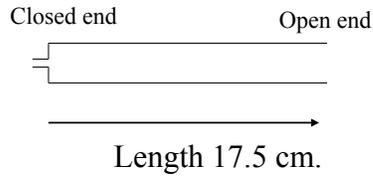


[ demo ]

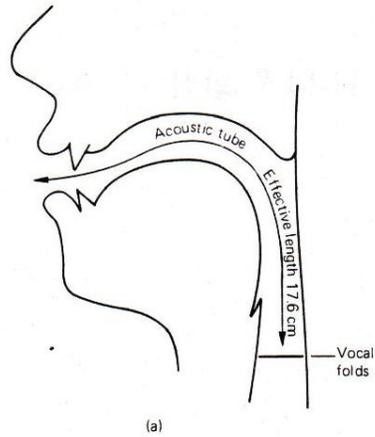
6

# Resonances of the vocal tract

- The human vocal tract as an open tube



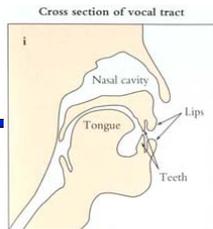
- Air in a tube of a given length will tend to vibrate at resonance frequency of tube.
- Constraint: Pressure differential should be maximal at (closed) glottal end and minimal at (open) lip end.



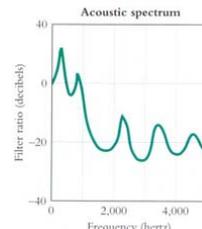
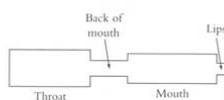
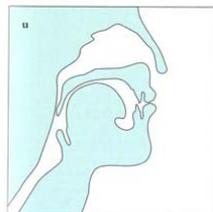
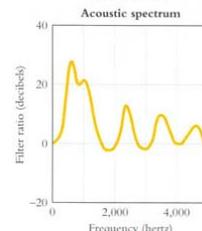
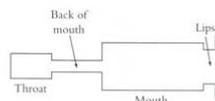
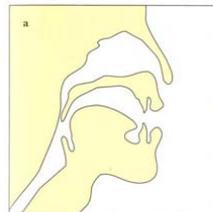
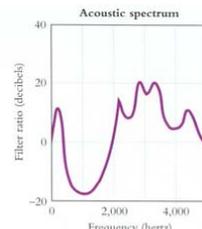
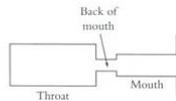
7

Figure from W. Barry Speech Science slides

[ demo ]



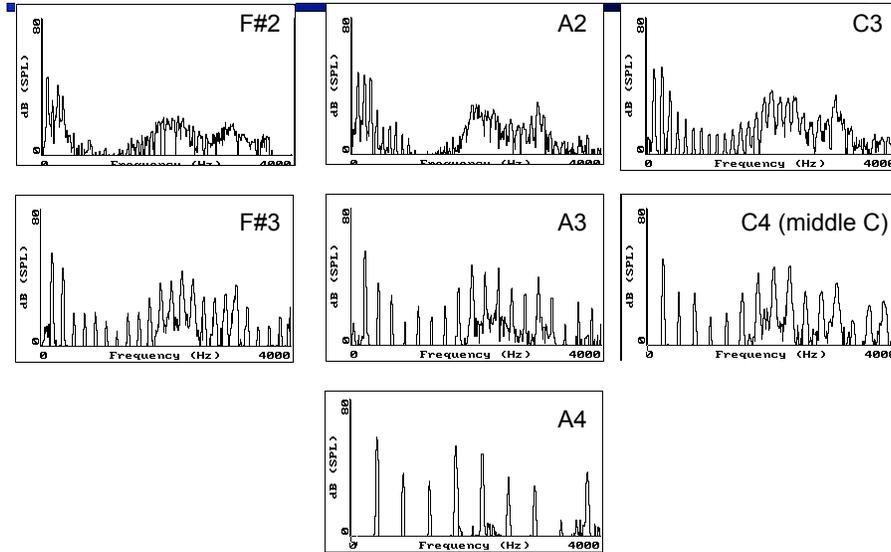
Model of vocal tract



From Mark Liberman's website

8

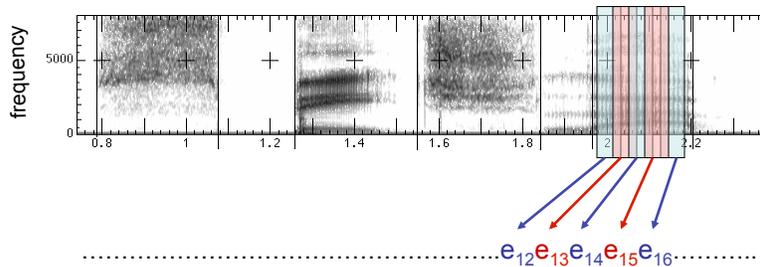
## Vowel [i] sung at successively higher pitches



Figures from Ratreay Wayland

## Acoustic Feature Sequence

- Time slices are translated into acoustic feature vectors (~39 real numbers per slice)



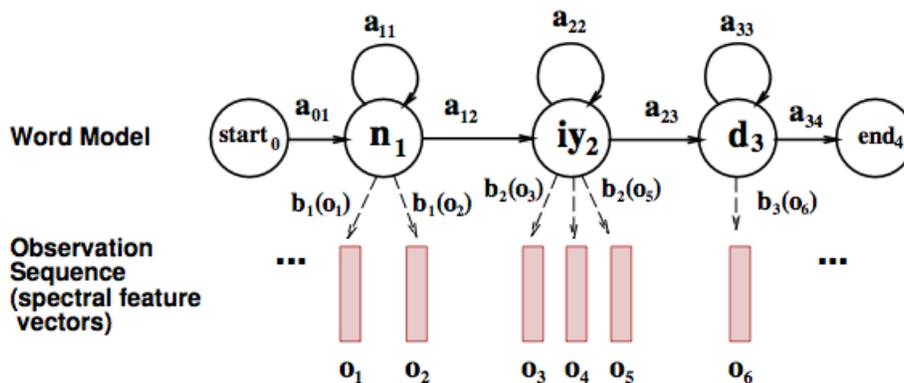
- These are the observations, now we need the hidden states  $X$

# State Space

- $P(E|X)$  encodes which acoustic vectors are appropriate for each phoneme (each kind of sound)
- $P(X|X')$  encodes how sounds can be strung together
- We will have one state for each sound in each word
- From some state  $x$ , can only:
  - Stay in the same state (e.g. speaking slowly)
  - Move to the next position in the word
  - At the end of the word, move to the start of the next word
- We build a little state graph for each word and chain them together to form our state space  $X$

11

# HMMs for Speech



12

# Transitions with Bigrams

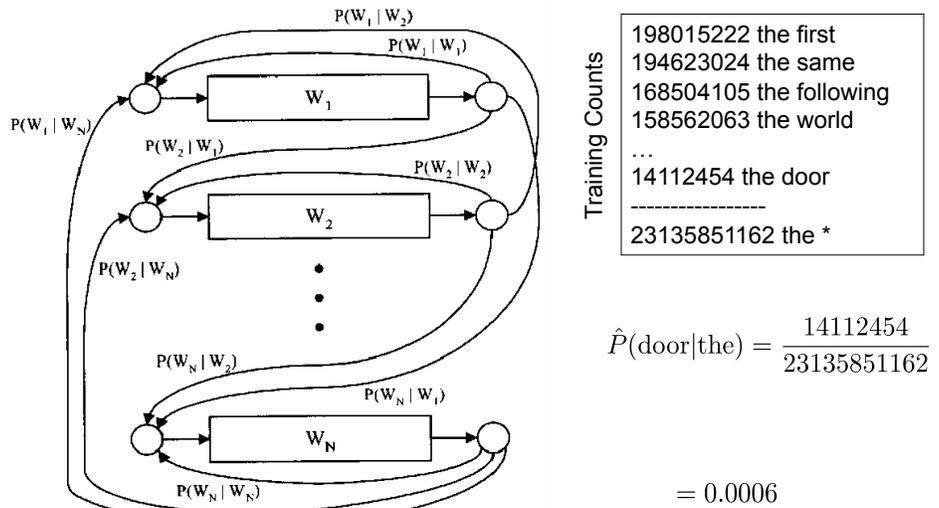


Figure from Huang et al page 618

# Decoding

- While there are some practical issues, finding the words given the acoustics is an HMM inference problem
- We want to know which state sequence  $x_{1:T}$  is most likely given the evidence  $e_{1:T}$ :

$$x_{1:T}^* = \arg \max_{x_{1:T}} P(x_{1:T} | e_{1:T})$$

$$= \arg \max_{x_{1:T}} P(x_{1:T}, e_{1:T})$$

- From the sequence  $x$ , we can simply read off the words